



UC San Diego

Electrical and Computer Engineering  
JACOBS SCHOOL OF ENGINEERING



# BeamArmor: Seamless Anti-Jamming in 5G Cellular Networks with MIMO Null-steering

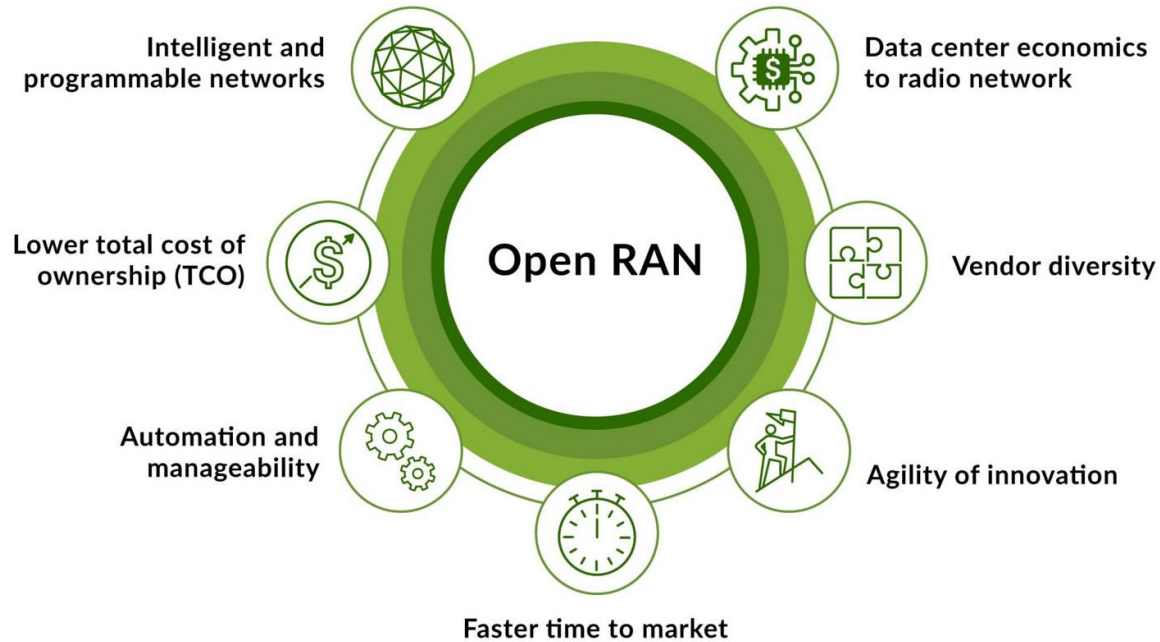
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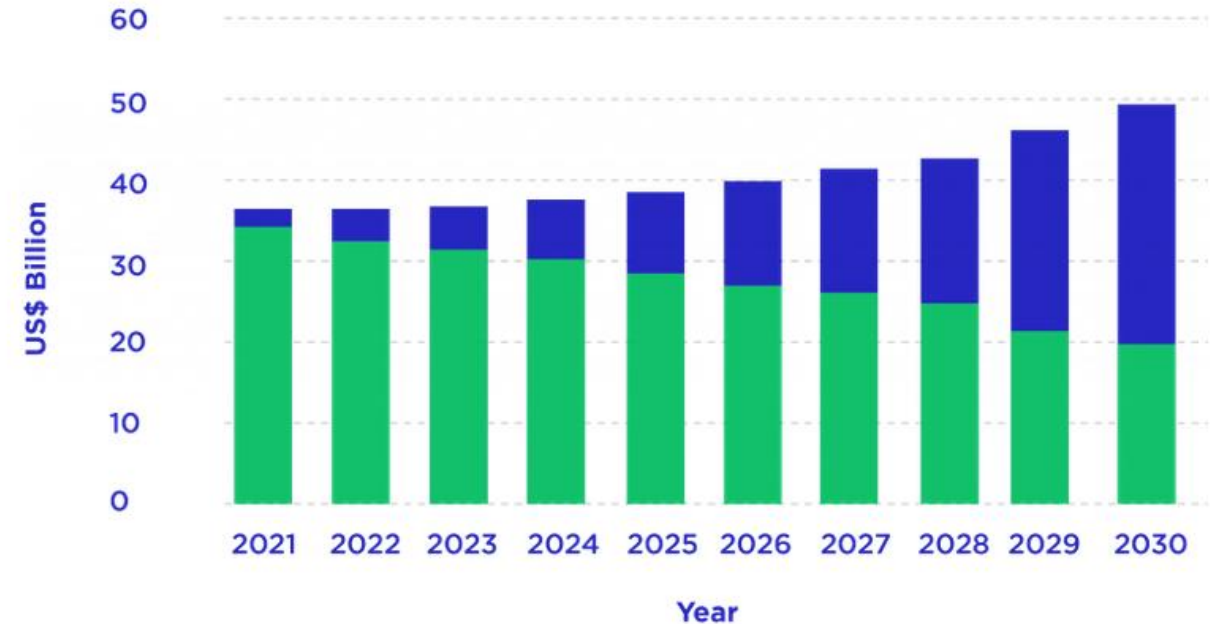
**HotMobile**  
2024 San Diego  
California

2/29/24

# Open-RAN brings Revolution for NextG Networks



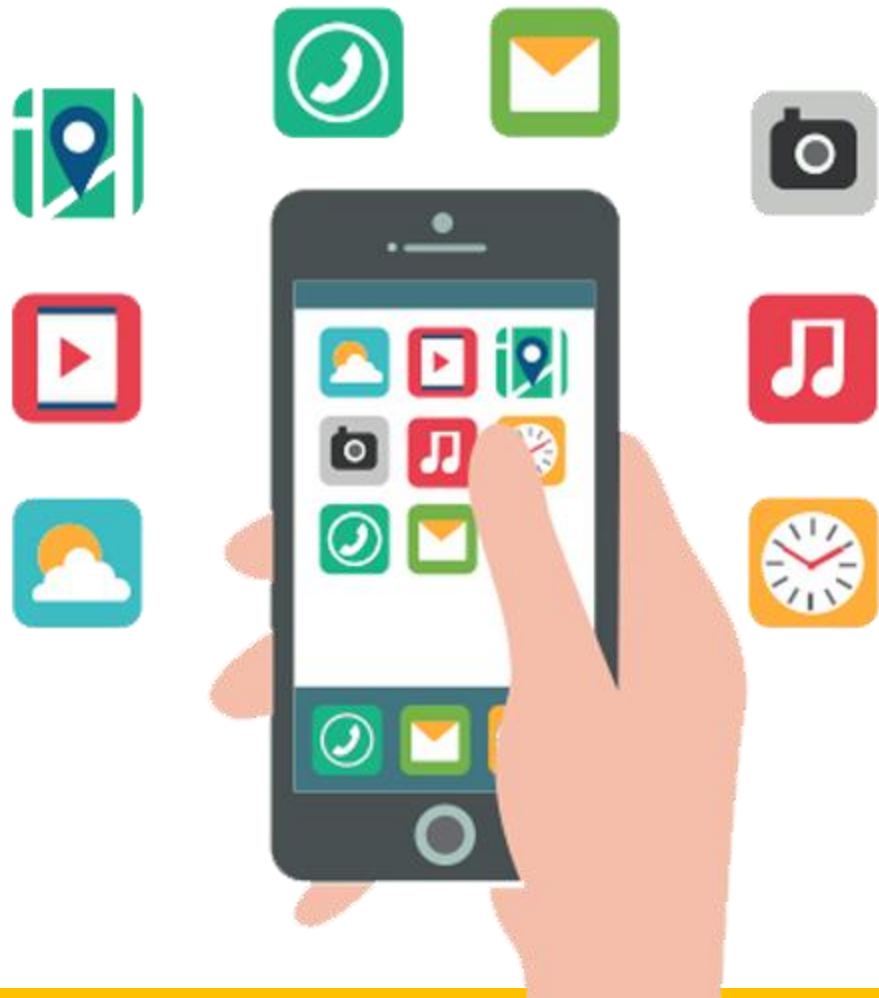
Source- Juniper.net



■ Traditional RAN ■ Open RAN

Source- ABI Research

# Analogy for Open-RAN



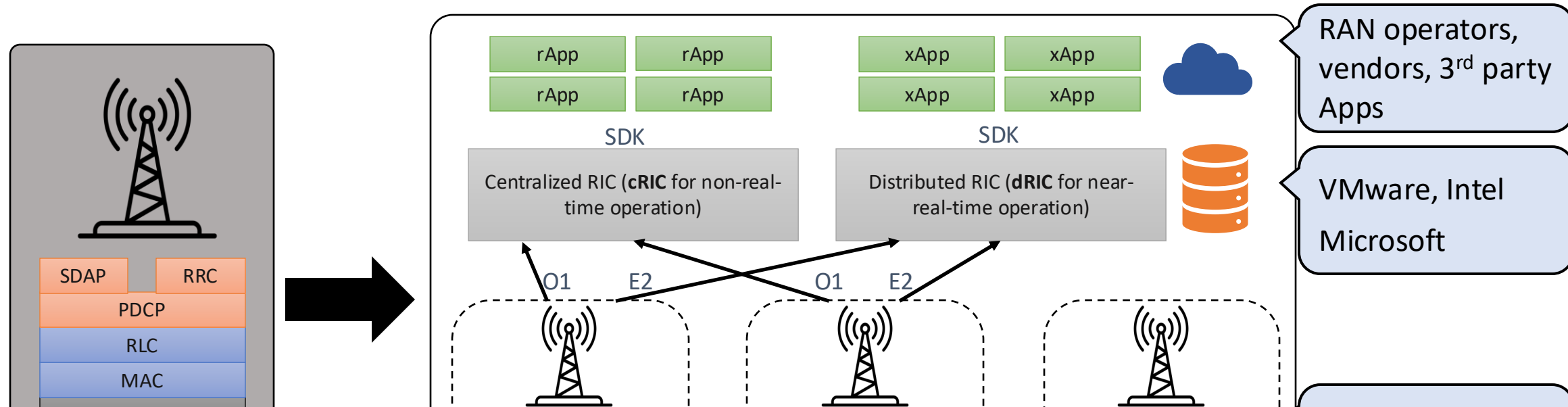
Apps

A horizontal bar with a light green background and rounded corners. It contains the word "Apps" on the left and four app icons on the right: a camera, a music note, a messaging app, and a location pin.

Hardware

A horizontal bar with a light orange background and rounded corners. It contains the word "Hardware" on the left and four hardware-related icons on the right: a camera, a microphone, a speaker, and a hand with a finger touching a screen.

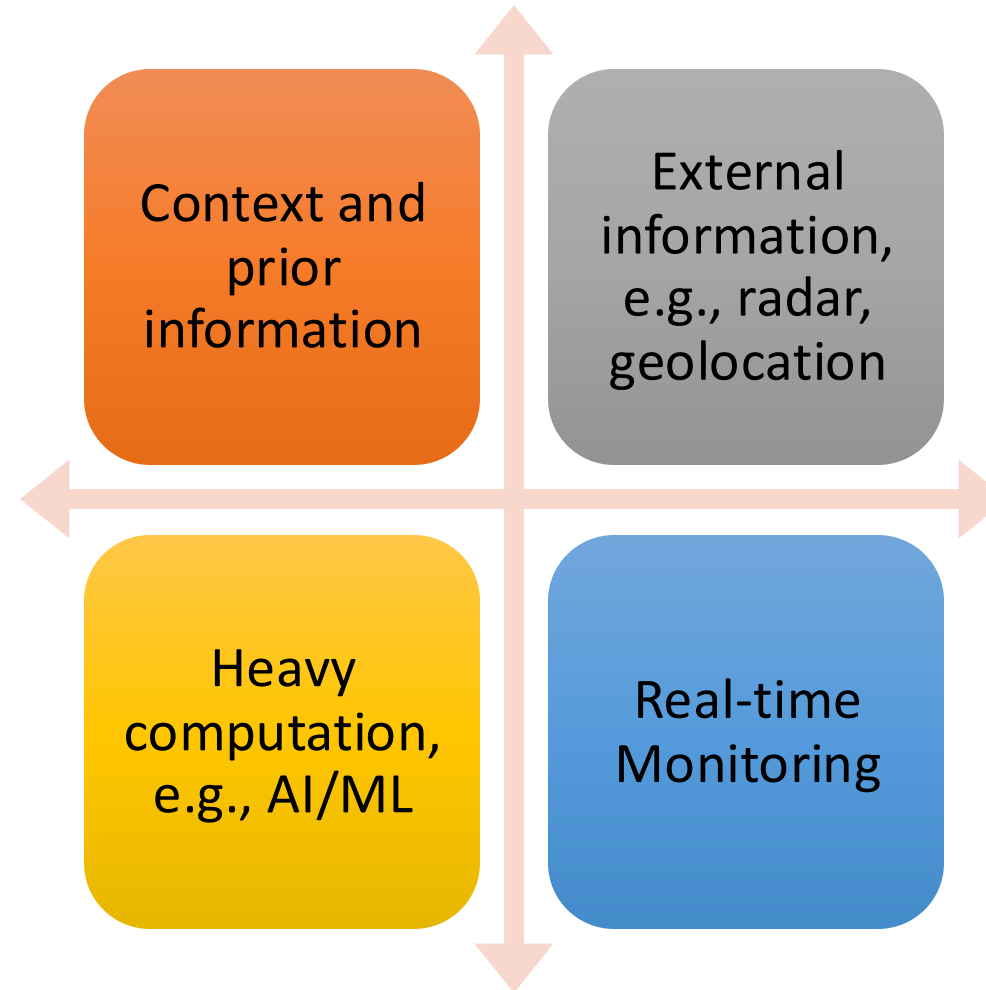
# What is Open-RAN?



Open-RAN Enables operators to improve flexibility, customizability, agility, & performance in RAN

# Anyone can be an xApp developer?

An xApp provides many features not available in traditional RAN



# State-of-the-art RAN Controllers

**Janus** Controller [Mobicom'23,  
Microsoft]

**VMWare** RIC, **Nokia** RIC

**FlexRIC** [Conext'21, EURECOM]

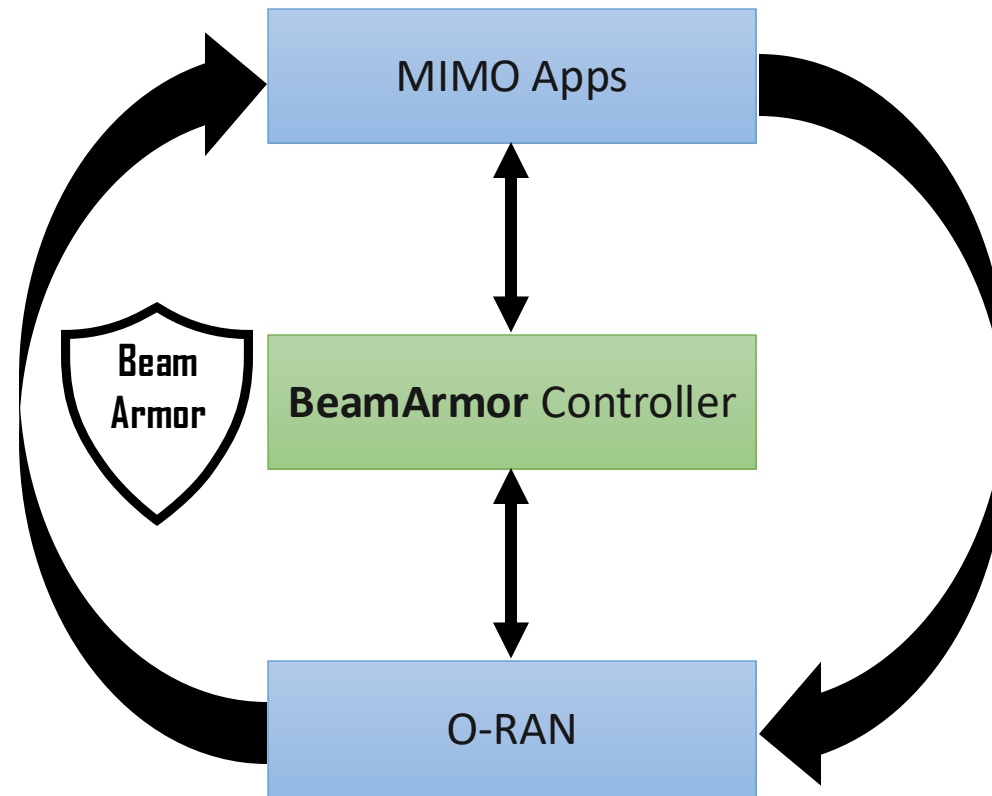
Proprietary, not available for the  
research community

OpenSource but targets specific

Lack of open-source Controllers for PHY layer, e.g.,  
MIMO Applications

# BeamArmor: Controller for MIMO Apps

- RAN configuration
- MIMO channels
- Perf. Metrics (KPI), e.g., SINR, BLER, Throughput



- Beamforming/ Beam-nulling
- MIMO user selection
- MIMO antenna selection
- Localization and Tracking



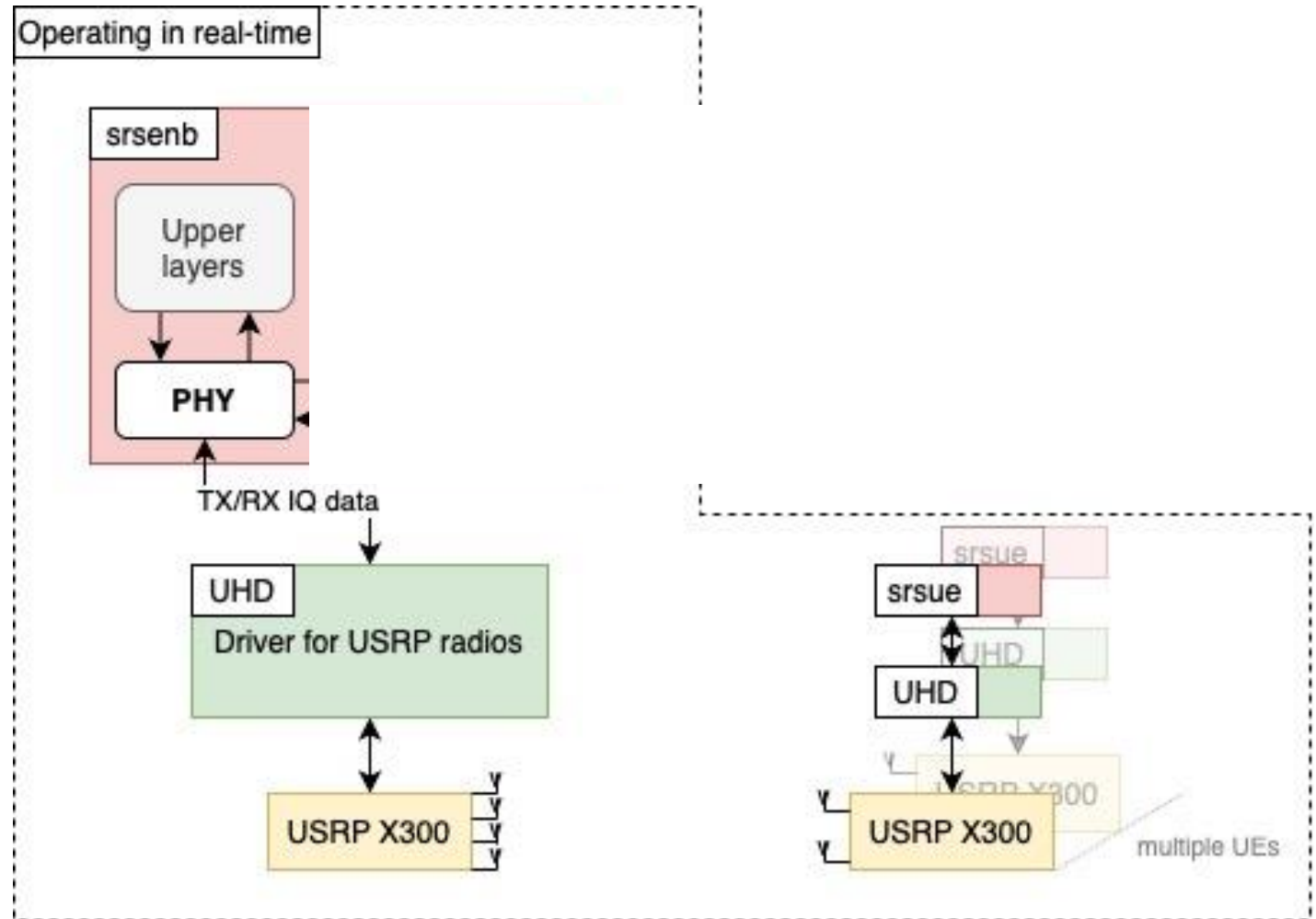
[Open Source]

<https://github.com/ucsdwcsng/beamarmor>

# Implementation of BeamArmor Controller

Timely operation of PHY layer

- Non-blocking behavior through **pub/sub pattern** and **polling**
- Reduced data size through smart **downsampling**





# BeamArmor simplifies App development

```
uhd_error      start_rx_stream(double delay)
{
  Debug("Starting Rx stream");
  // Frederik
  printf("Starting Rx stream\n");
  printf("Number of channels: %ld \n", rx_stream->get_num_channels());
  //
  uhd::time_spec_t time_spec;
  uhd_error      err = get_time_now(time_spec);
  if (err != UHD_ERROR_NONE) {
    return err;
  }
}
```

```
y1,y2 = get_raw_data()
```

```
.
```

```
send_control_data( $\alpha$ )
```



w/o BeamArmor

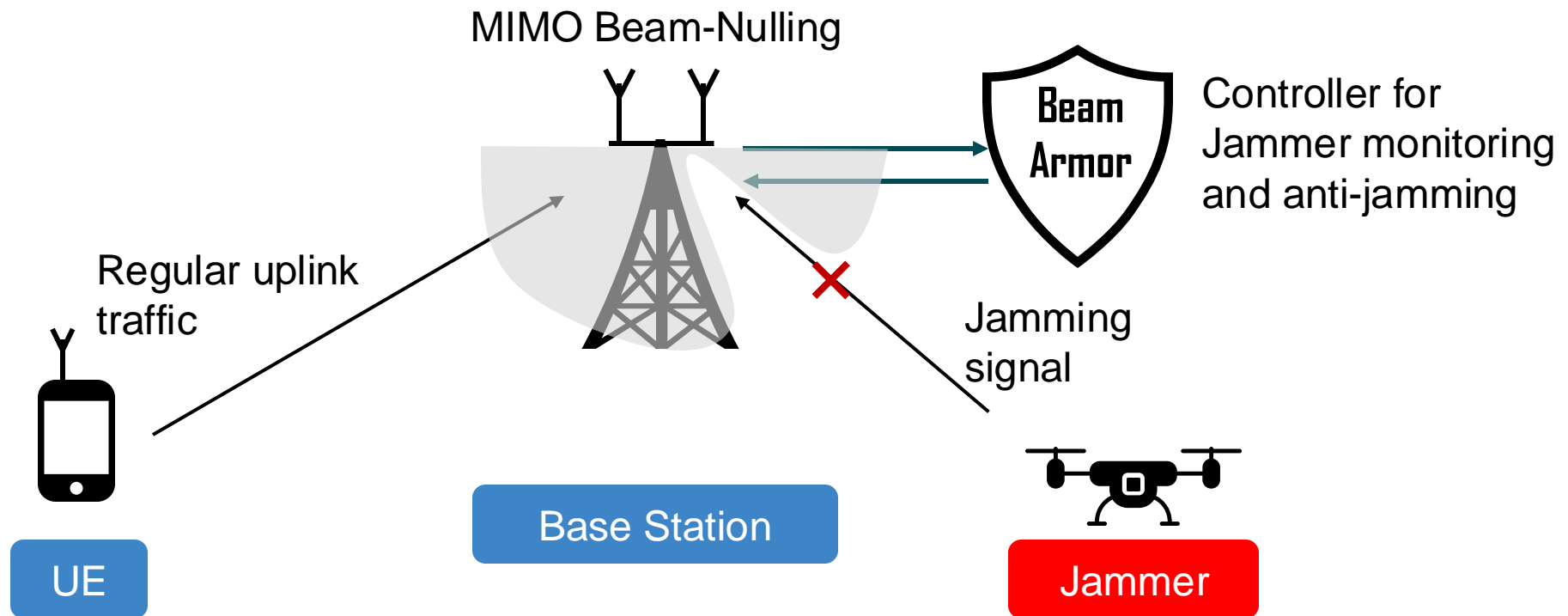
C/C++ Building an App directly into RAN



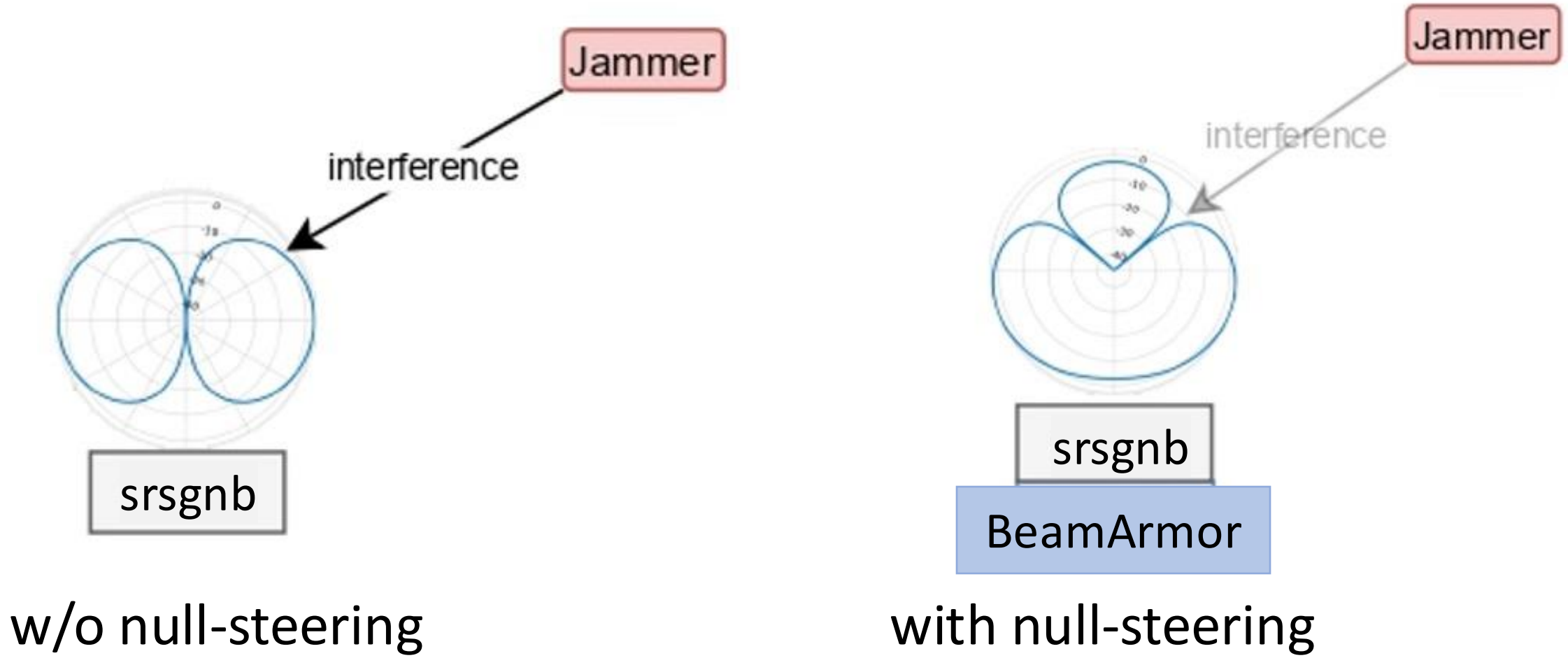
with BeamArmor

Building an App in the controller

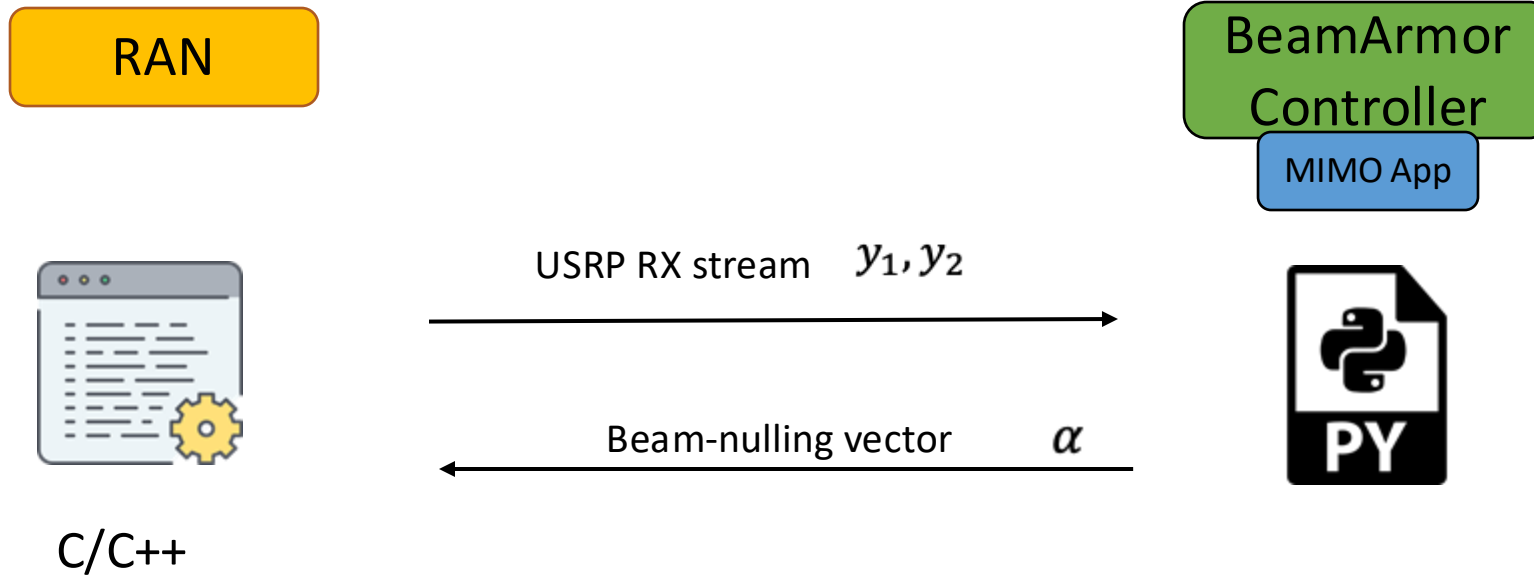
# BeamArmor App: Jammer Monitoring and Anti-Jamming



# Why Null-steering for Jammer Mitigation?



# Null-Steering implementation with BeamArmor



$$y^* = \frac{y_1 + \alpha y_2}{\sqrt{1 + \alpha^2}},$$

Apply beam-nulling  
for UL processing

